

COURSE: Orienteering
INSTRUCTION: Jason Shantz
GRADE: 8th Grade
AREA: TBD
SCHOOL PHONE: 952.988.3677
ROOM HOURS: 8am to 3:30pm M-F or by appointment
E-MAIL: JSHANTZ@BLAKESCHOOL.ORG
RESOURCES:

1. www.dnr.state.mn
2. www.fws.gov
3. www.nfwf.org
4. www.nwf.org
5. www.us.orienteering.org
6. www.orienteering.org

INTRODUCTION:

In orienteering you use a map and compass to find your way across unfamiliar terrain. In a typical event, the organizer places orange and white control markers at various land features found on your map. These markers act as checkpoints along the course. The object of the sport is to use the map and compass to locate the control markers and return to the finish. Using your imagination and navigational skills, you try to select the best route to each control. Once there, you punch a scorecard, which verifies that you found the control. There are many versions of orienteering (on foot, bicycle, or skis; at night; in relays, and so forth), but the idea is essentially the same: the use of a map and compass to find your way across unfamiliar terrain.

Furthermore, most orienteering events are in some way, shape or form a competition (for those inclined). A measure of success is commonly given by time taken to complete a given course or by the number of control flags found during a specific time allotment. A ranking of competitors (including a winner) usually follows. Competition can range from trying to do better than fellows from your club, to elite level where competitors are running and navigating faster than most people can run on a flat road. It's all up to you as to what you want from the sport. (Text courtesy of NEOC Times.)

CLASS DESCRIPTION:

The purpose of this unit is to prepare students with the basic knowledge and skills involved in recreational orienteering. Students will be exposed to the different styles of orienteering, and the necessary equipment and training that is needed for each. It is my goal to instill a sense of enjoyment in each student so they can benefit from this life-long activity.

SPECIFIC STUDENT COMPETENCIES:

The course activities, experiences, assignments and sequences are intended to provide opportunities for class members to accomplish the following:

STUDENTS WILL:

1. Demonstrate personal proficiency in performing various orienteering tasks.
2. Understand and demonstrate how various equipment is used and why it is needed.
3. Learn rules and regulations associated with orienteering.
4. Understand the meaning of “leave no trace.”
5. Learn guidelines for respecting natural resources.
6. Learn orienteering terminology.
7. Identify and use different equipment associated with orienteering.
8. Identify various animal, tree, and plant species.
9. Demonstrate how to use and read a map, compass and a handheld GPS

ASSESSMENT:

The students will be graded on affective behavior (33.3%), homework/skills (33.3%) and a written exam (33.3%).

Note: Affective behavior is primarily graded off of the **“Personal Conduct”** expectations for this class. Every student starts off with 100 points. If he/she violates one of the expectations, they lose the designated points for that offense.

We will not be using a text for this class, but you will be given several handouts and are expected to compile a resource file of your own. **You are expected to bring the study guide and a writing instrument everyday!**

GRADING:

90-100%= A =5

80-89%= B =4

70-79%= C =3

60-69%= D =2

Less than 59% = F =1

ACADEMIC DISHONESTY: (Refer to the Blake student handbook)

Note: The course outline is subject to change due to the time of year and space availability.